The educational value of rules in basketball

GAETANO ALTAVILLA¹, TIZIANA D'ISANTO², FRANCESCA D'ELIA²

¹Faculty of Kinesiology, University of Split, Split, Croatia
²University of Salerno, Italy

ABSTRACT

The game rules of team sports and the technique and tactical methods applicable to them are indispensable for practicing competitive sports. The correct competition arose from the automatic mechanism of the sanction following the infringement of a game rule which is also aided by the individual members of the group who demand the application of the rule to continue playing. The competition can also be self-regulated by the two groups who compete without even the decisive action of the referee as happens in training activities. The aim of the study is to identify the significant elements of the game rules and the related technique and tactical behaviours in individual team sports and to identify an inventory of significant behaviours. The method is documentary archival research for the analysis of the rules of individual team sports, a subsequent comparative method between grids of indicators, descriptors and weights that classify rule, technique and tactics. The expected results will focus on the appropriate presence of the significant elements and the commonality or discrepancy between team sports. The data is useful for measuring the quantity of significant behaviours in order to qualitatively elaborate the value of each of them with respect to the other current behaviours of quantitative performance and establish the connections. Subsequently, requests for self-perception can be administered to practitioners (athletes and students) on the specific connections between the need for the rule and its application in order to play sports at the highest levels with gratification and satisfaction.

Keywords: Basketball; Rules of the game; Educational aspects; Principles of technique; Individual and group tactics.

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Corresponding author. Faculty of Kinesiology, University of Split, Split, Croatia. http://orcid.org/0000-0001-8436-7819
E-mail: gaetano.altavilla@unimol.it
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INTRODUCTION

Basketball is a cooperative sport that is played by two teams of five players each. It is a sport of the situation, for sports situation means all those sports in which it is not possible to predetermine the actions that will occur in the development of the game (Altavilla & Raiola, 2014). It is a team sports that present multiple and different dynamics during the game as a result of variability in offensive and defensive plays (Bourbousson et al, 2010), there is physical contact between two teams but in respect of the rules. In basketball game the shot is the main action of the attacker (Raiola et al, 2016), in fact, every player must be able to score baskets, and therefore points, and at the same time defend: it attacks in five and defends itself in five. However, there is a differentiation of roles between the players: the playmaker is the one who builds the game (the team director); big forward generally has the task of scoring baskets from a medium distance, but also close to the basket. The pivot (Centre) is the tallest player on the team and his task is to play close to or from behind the basket in order to shoot or overturn the ball on the weak side of the defence; as well as recovering rebounds, both in defence and in attack. The small forward, in addition to having a good shot, has a considerable elevation and therefore can recover several rebounds; finally, the guard helps the playmaker to lead the ball in attack, has an excellent shot and good technique-athletic skills in 1c1 and for pressing opponents. In all team sports, it is good to know the basics and use them according to the different game situations (Altavilla et al, 2017). In particular, basketball present multiple and different dynamics during the game as a result of variability in offensive and defensive performances (Altavilla & Raiola, 2019).

Basketball is not just a game of action and reaction is also a sport of anticipation (Raiola, 2015), the ability to correctly predict the development of an action of the opponents and to program their own, in order to choose the technique and tactical actions that will produce optimal results (Izzo et al, 2015). This motor plasticity obviously requires a plasticity of thought that must always be maintained even when the technique is mastered (Ceruso et al, 2019), which must never become oppressive and condition the player's intelligence. In fact, in addition to technique, tactical and physical skills, the mental aspect is becoming more and more predominant in basketball (Jingsheng et al, 1999). In team sports much of practice is coach-determined (Helsen et al, 1998), he does not prepare only a periodized training's plain (Raiola & D'Isanto, 2016; Bompa & Haff, 2009), but he must also send continuous feedback to the group, aware of the their potential and limitations. The coach's goal is first of all to train talented, autonomous and responsible players (Burgess & Naughton, 2010), able to face and resolve game situations in the interest of the team, using the fundamentals of the game (Sgrò et al., 2019; Sgrò et al.,2017). The role of the coach cannot only be linked to technique skills, but interpersonal skills are also essential. He works on the importance that the improvement of the qualitative and quantitative aspects day after day (Kamandulis et al, 2013), is an excellent alternative goal to sporting success at any cost (Gaetano et al, 2015), he knowing that the athletes are subjected to different strengths and consequently to different stresses (Falcone et al, 2019).

It is useful to highlight the continuous individual and team improvements to keep the motivation and pleasure of competition high, to work on team cohesion by pointing out to the players that it is necessary to overcome some natural misunderstandings between different characters, aware that these aspects will do the difference in the most difficult moments of the match (Esposito et al, 2020ab). Just as it is important to strongly express one's ethical convictions by giving space to one's role as educator, observing (D’Elia et al., 2020, Raiola et al., 2020), teaching and promoting respect for adversaries and diversity (Valentini et al, 2018), fundamental values for a civilized life and that sport helps to overcome linguistic, cultural and social barriers (Federici et al, 2014; Haga et al., 2018). A further aspect that must emerge in carrying out the task of coach is to build the concept of "team", highlighting the importance and usefulness of all the players, developing the winning idea that working together for the same goal is possible to obtain a good performance (Ferrara et al., 2019),
that is influenced by a series of factors (D’Isanto et al., 2019): technique, tactical, physical and mental (Tortella et al., 2019). The aim of this sport is to score one point more than the opposing team and to achieve this it is essential to implement all the strategies necessary to make baskets or not to let the opponents do them. Strategies are nothing more than the ways in which a person makes decisions, acts and motivates himself. For a player, choosing the best strategy to implement (Gréhaigne et al., 1999) presupposes the acquisition of good technique (game fundamentals and are the tools we give to players to solve game situations effectively) and good tactics (the ability to choose in using the most appropriate fundamental and in the right space and with the right time).

**Aim of study**
The aim of the study is to identify the significant elements of the game rules and the related technique and tactical behaviours in individual team sports and to identify an inventory of significant behaviours.

**MATERIAL AND METHODS**
The method involves in the first phase the documentation archive research for the analysis of the rules of individual team sports, then a comparative method between grids of indicators, descriptors and values that classify the rule, technique and tactics. Once the basketball game rules have been identified, a connection was then established for each between the rule itself (indicator) and the technique (1st descriptor) and tactical (2nd descriptor) aspects and then identifying the weight, i.e. the connection (close, medium, low) between indicator and linked descriptor. Subsequently, the relationship-connection of each of the elements identified with the performance data was descriptively identified, evaluating the degrees of physical effort (maximum-average-minimum), strength (maximum-average-minimum), and speed (maximum-average-minimum).

**RESULTS**
Table 1. Indicator, descriptors, connection between indicator and descriptor, connection with the performance data.

<table>
<thead>
<tr>
<th>Indicator</th>
<th>1st Descriptor</th>
<th>2nd Descriptor</th>
<th>Connection Indicator-Descriptor</th>
<th>Connection with the performance data</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rule</td>
<td>Technique proposal</td>
<td>Tactical proposal</td>
<td>Weight</td>
<td>Degree of physical commitment</td>
</tr>
<tr>
<td>The ball is played with the hands and can be passed, thrown, rolled or dribbled in any direction. It cannot be deliberately carried or kicked.</td>
<td>Propose within the session a moment dedicated to awareness-raising exercises (ball-handling). It also allows you to improve grip and reception.</td>
<td>Of particular interest to recreate exercises based on “give and go”, “give and follow” and “give and change” in order to become familiar with the tactical principles of the game.</td>
<td>Close</td>
<td>Maximum</td>
</tr>
<tr>
<td>Whoever receives the ball can move with the ball but, within the third</td>
<td>It is necessary to work on the fundamental technique of dribbling (it allows</td>
<td>The action of the passage must be coordinated and regulated with respect to the</td>
<td>Close</td>
<td>Maximum</td>
</tr>
<tr>
<td>Rule Description</td>
<td>Example</td>
<td>Level</td>
<td>Level</td>
<td>Level</td>
</tr>
<tr>
<td>--------------------------------------------------------------------------------</td>
<td>-------------------------------------------------------------------------</td>
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<td>-------</td>
</tr>
<tr>
<td>In the face of an attack, the player must get rid of the ball immediately.</td>
<td>You must move on the field while maintaining possession of the ball.</td>
<td>Close</td>
<td>Medium</td>
<td>Minimal</td>
</tr>
<tr>
<td>The attacking team has 24 seconds to set up and conclude the attacking action.</td>
<td>Pay attention to the individual fundamentals without the ball to set up a game action.</td>
<td>Close</td>
<td>Maximum</td>
<td>Medium</td>
</tr>
<tr>
<td>Any contact with the opponent is prohibited, unless it is fortuitous.</td>
<td>Interception, fundamental defensive position on player with ball.</td>
<td>Close</td>
<td>Medium</td>
<td>Medium</td>
</tr>
<tr>
<td>There is a free throw training by changing basket and maintaining a minimum achievement percentage.</td>
<td>Free throw training by changing basket and maintaining a minimum achievement percentage.</td>
<td>Close</td>
<td>Medium</td>
<td>Medium</td>
</tr>
<tr>
<td>The strict rules of time. A player cannot hold the ball in his hand without dribbling for more than 5 seconds, he cannot remain in</td>
<td>Collaborations in attack: the blocks.</td>
<td>Close</td>
<td>Maximum</td>
<td>Medium</td>
</tr>
<tr>
<td>the next contact with the opponent.</td>
<td>The counter-attack technique assumes particular importance in the attacking game. Counter-attack simulations are needed from</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Rule Description</td>
<td>Recommended Action</td>
<td>Focus Areas</td>
<td></td>
<td></td>
</tr>
<tr>
<td>---------------------------------------------------------------------------------</td>
<td>-------------------------------------------------------------------------------------</td>
<td>----------------------------------------------------------------------------</td>
<td></td>
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</tr>
<tr>
<td>The opponent's area for more than 3 seconds; a team cannot own the ball without crossing the halfway mark for more than 8 seconds.</td>
<td>Move with the ball developing sensitivity and automaticity.</td>
<td>Close Maximum Medium Maximum</td>
<td></td>
<td></td>
</tr>
<tr>
<td>The passing rule is an infraction which is applied if a player jumps with the ball in hand or if he takes more than two steps without dribbling.</td>
<td>Move with the ball developing sensitivity and automaticity.</td>
<td>To manage the game and conduct it in the most advantageous way for your team, you need to work on both one-half and two-half stops.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>The double dribble rule is an infraction that is applied if a player dribbles, stops dribbling and then starts dribbling again.</td>
<td>Move with the ball developing sensitivity and automaticity.</td>
<td>Close Maximum Medium Maximum</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Each player can commit up to five fouls. At the fifth foul committed is expelled.</td>
<td>Quick and explosive exercises with the Loop Bands to refine your stance and anticipation.</td>
<td>It is necessary to practice concentration, speed of execution, imagination and the effectiveness of movements with and without the ball.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>If a team passes the ball on offense and then back on the defense the foul of the offense is triggered, it will be resumed with the opposing team's throw-in from the midfield.</td>
<td>Training in 1vs1 trying to beat the opponent thanks to speed and cunning, using a series of feints or anticipating the intervention.</td>
<td>Close Maximum Medium Maximum</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Using the cross dribble (crossover). This dribble is quite effective, as it allows you to maintain your inertia after a simple weight shift.</td>
<td>Close Maximum Medium Maximum</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
DISCUSSION

When a player receives the ball from a team-mate he places himself in a triple threat position, that is, he can follow a pass, dribble or shot. A possible technique proposal is to recreate exercises based on "give and go", "give and follow" and "give and change" in order to become familiar with the technique and tactical principles of the game. Therefore, we refer to the collective attacking fundamentals that allow to improve the grip and reception of the ball. The first foot that was on the ground when the ball was picked up is called the "cornerstone foot", because the player can rotate on himself while holding it still and moving the other. If he moves his pivot foot "he commits an infraction of steps": the referee blows his whistle and the ball passes to the opponents.

The technique proposal identified foresees to work on the fundamental technique of dribbling and on the various types of passing. The correct execution of the dribble requires considerable sensitivity and automaticity, which are obtained with constant and continuous exercises. The dribble is used to move the ball from the defence to the attacking zone, to position itself in a place from which it is easier to shoot for a basket or to find more space to make a pass when you have managed to get away from an opponent. In order to get rid of the ball and not commit the infringement, it is important to know how to pass the ball correctly. The transition must always be performed with speed and precision; this second component must not be compromised by the first. Therefore, the action of the passage must be coordinated and regulated with respect to the needs and position of the one who must receive.

The infraction of steps rule is an infraction that applies if a player jumps with the ball in hand or if he takes more than two steps without dribbling. It is a rule for which it is technically important for the player to technically acquire sensitivity and automaticity in moving with the ball for which tactically it is proposed to work on both one-half and two-half stops, to manage the game in the most advantageous way for the own team. The attacking team has 24 seconds to set up and conclude the attacking action under penalty of loss of possession. For this rule it is technically proposed to set up a game action paying attention to the individual fundamentals without the ball that allow you to manage the game and conduct it in the most advantageous way for the team (change of direction, sense, stop), in addition to the fundamental of the shot for a basket. The shot allows you to conclude the attack action.

The basket being much higher than the starting position of the shot, in order for the ball to enter the basket from the other down, it will have to travel an ascending parabola in the first phase and descending in the final phase. The shot for a basket can be carried out in different ways (one-handed shot over the head, third time, tap-in, free throw). Closely linked to the fundamental of the shot we also find the rule: free throw is foreseen, which is carried out at the ends of the areas located in front of the basket, the opponents cannot hinder its execution. For this rule, exercises are tactically proposed in which it is very important to determine the maximum distance from which to shoot. A good method, albeit empirical, to establish this distance, is to pull the young man from under the basket and then move away from the same one step at a time. Any contact with the opponent unless it is fortuitous is prohibited, for this rule the technique proposal concerns the defensive tactics and therefore the fundamental defensive position on the player with the ball: feet positioned slightly wider than the width of the shoulders; weight on the forefoot; active hands and arms; palms of hands facing the ball; head straight and eyes looking.

Tactically it is important to work on both defence possibilities, both in the zone and in the man: outbreaks, doubling of marking, pressing. If a team passes the ball in attack and then back in defence the foul of the offense is triggered, it will be resumed with a throw-in from the opposing team's midfield. As soon as they win
the ball, the players must be able to put up an attacking action with great speed. They must therefore know how to move on the pitch and be ready to receive, pass and shoot the ball without hesitation. If the opposing team adopts a defence strategy (man to man) they will use many blocks and markings without the ball, individual tactics, give and go, one on one. For the identified rule, in fact, the fundamental 1c1 is technically proposed to be adopted when a player has to deal directly with a single opponent, especially if he cannot pass the ball to a teammate; in similar cases they try to beat the opponent thanks to speed and cunning, resorting to a series of feints or anticipating his intervention. From a tactical point of view, cross dribbling can be useful.

CONCLUSION

The match analysis showed that the basketball players, during a match, perform sprint, with and without changes of direction (Schot et al., 1995), at different velocities (Ben Abdelkrim et al., 2007), over short distances (10 < 20 m) and of short-lasting (Crisafulli et al., 2002) up to 20 seconds (Narazaki et al., 2009). It is necessary to make decisions in a very short time and to act in a coordinated way with your teammates: you must therefore also have great mental alertness and quick reflexes. Heart and lungs are alternately engaged in aerobic and anaerobic moments. 80% of the rules identified the connection between the indicator and the performance data relating to speed is maximum. In fact, a basketball player is more interested in vertical jump and acceleration than in maximum speed. Therefore, basketball is one of the most demanding sports, since it involves an important effort both in moving around the field and in situations that involve contact with opponents. Furthermore, ball management requires specific dexterity in dribbling and a coordinated execution of fundamental movements, such as shooting and passing. Once you have a sufficient knowledge of the rules you can apply the fundamentals and game schemes. It is appropriate to evaluate the commitment, compliance with the rules, self-control, tactical sense, decision making, technique qualities, motor imagination and the effectiveness of the player's movements without the ball. These aspects intersect and add important value to the technique execution of the fundamental, the physical qualities, the skills and competences acquired, and to build a cohesive and winning team.

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Altavilla, et al. / The educational value of rules in basketball

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