Notational Comparison Analysis of Outdoor Badminton Men’s Single and Double Matches

by

José Antonio Pérez-Turpin₁, Carlos Elvira-Aranda₁, David Cabello-Manrique₂, María José Gomis-Gomis₁, Concepción Suárez-Llorca₁, Eliseo Andreu-Cabrera₁

The objectives of this study were to determine the results of the analysis of single and double outdoor badminton men’s matches and to determine the relationship between technical and tactical aspects in a study organized by the BWF (Badminton World Federation), on a sand surface. Twenty men’s singles matches were recorded using video cameras and analysed with a Dartfish video analysis software package. Along with this, percentages of use of technical elements were analysed by comparing the different modalities. For the single format Lob, Clear, Drop, Smash, Drive were used, different from the double format that used Lob, Clear, Drop, Smash, Drive. The study confirmed the applicability of computerized notation analysis to determine the characteristics of Outdoor Badminton on sand.

Key words: outdoor badminton, notational analysis, technique, competition.

Introduction

Badminton appeared in Asia and Europe more than 2000 years ago (Tan et al., 2016). Badminton is a racket sport played by two or four players on a rectangular court (Lees, 2003; Tan et al., 2016), characterized by intermittent efforts of high intensity and short duration (Abián-Vicén et al., 2012; Cabello and Gonzalez-Badillo, 2003; Valldecabres et al., 2017).

Technical variables have been studied in professional badminton (Cabello and González-Badillo, 2003; Faude et al., 2007; Leong and Krasilshchikov, 2016; Zhang et al., 2013), and its analysis allows to identify the most decisive actions in this sport (Valldecabres et al., 2017). Researchers have studied the stroke average (Abián et al., 2014; Laffaye et al., 2015; Ming et al., 2008), stroke frequency (Alcock and Cable, 2009; Ming et al., 2008) and types of strokes used (Chiminazzo et al., 2018; Laffaye et al., 2015). On the other hand, match performance has been examined using time variables (Phomsoupha and Laffaye, 2015) as it has been shown that the results in professional badminton depend on game time, effective game time, set time, rally time and rest time between rallies (Abián-Vicén et al., 2018; Chiminnazzo et al., 2018; Ming et al., 2008; Phomsoupha and Laffaye, 2015; Laffaye et al., 2015; Valldecabres et al., 2017). It should be noted, however, that most current studies relate to indoor badminton games and for this reason it is hard to find studies that analyze technical and timing characteristics in outdoor badminton.

Mixed methods combine qualitative and quantitative elements as research strategies (Johnson et al., 2004; Teddlie and Tashakkori, 2003). They have been used in sports such as basketball, soccer, fencing and judo (Camerino et al., 2012; DeSchiver, 2007; Iglesias and Angular, 2012; Readdy et al., 2014; Sarmento et al., 2014). Within this type of research we find the observational methodology (Anguera, 1979) which allows to collect the data directly from the participants due to an accessible method such as recording (Anguera and Hernández-Mendo, 2014). Video analysis techniques can help

1 - Department of Physical Education and Sport, University of Alicante, Alicante, Spain.
2 - Department of Physical Education and Sport, University of Granada, Granada, Spain.

Authors submitted their contribution to the article to the editorial board. Accepted for printing in the Journal of Human Kinetics vol. 71/2020 in January 2020.
understand the game itself, as they allow to
evaluate the actions during the competition. These
techniques are very important in most racket
sports (Abian-Vicen et al., 2013). Notational
analysis is one of the methods that can be applied
within the observational methodology to
determine the characteristics of a badminton game
(Hughes et al., 2007) and research exists that uses it
to investigate these characteristics in this sport

The objective of this study was to analyze
and compare technical and timing variables in
professional players between the individual and
double modalities in outdoor badminton.

**Methods**

**Participants**

Male individual matches (n = 38) analyzed
were played by 8 professional players (age 33 ± 6.5
years, body height 181.5 ± 3.5 cm and body mass
70.3 ± 8.6 kg) of the Spanish National Badminton
Team. They were played in the 1 vs. 1 (n = 20) and
2 vs. 2 (n = 18) modalities on a sand surface. All
matches were played according to the official
badminton rules.

The recording process did not affect the
spontaneous behavior of players/teams due to it
being non-invasive and a common way to monitor
competitions. The study was approved by the
Bioethics Commission of the University of
Alicante, and complied with the ethical principles
stated by the Declaration of Helsinki.

**Design**

An observational design was used with a
notational analysis, technical variables were
analyzed and organized by the BWF (Badminton
World Federation). The registered technical
variables were (Chiminazzo et al., 2018):

- **Serve** – when a player touches the shuttle at the
  beginning of the point,

- **Lob** – a shot towards the back of the opponent’s
court with a raining trajectory (Phomsoupha and
Laffaye, 2015),

- **Net drop** – a precise shot near the net, which
  includes the push, kill and brush (Abian-Vicen et
  al., 2012),

- **Smash** – an aggressive overhead shot with a
downward trajectory (Phomsoupha and Laffaye,
2015),

- **Clear** – an overhead shot to the back of the court in
  a rising trajectory of the shuttle (Abian-Vicen et
  al., 2012),

- **Drive** – a powerful shot made at the middle body
  height from the middle of the court and which has
  a flat trajectory (Phomsoupha and Laffaye, 2015).

**Procedures**

The footage was shot with two cameras
Sony DCR-cx 280 with a focal length of 29.8 - 953.6
mm and a resolution of 1920 x 1080 p / 50 fps. The
cameras were placed at the bottom of the court.
The court (13.40 x 6.10 m) was registered in its
entirety to ensure a complete view of all the
actions. Variables were analyzed with a Dartfish
9.0 program (Guo, 2018) by two observers
graduated in Sports Science with two years of
experience in performance analysis.

Both observers completed specific training
of the actions to register. The intra-observer
reliability was calculated in both observers using
the mathematical formula of Hughes (2004):

\[ \text{Erm} \% = \left( \frac{\Sigma \text{mod} \left( V_1 - V_2 \right)}{V_{\text{average}}} \right) \times 100 \]

where V1 are the frequencies of the first
operator display and V2 the frequencies of the
second operator, Vaverage displays the average of
the visualization frequencies and mod is the
module.

The reliability on the intra-observer analysis
obtained a margin for error of less than 5%,
reaching acceptable margins for error in the
display and analysis (James et al., 2007). For the
inter-observer analysis, Kappa calculations were
conducted using SPSS software (v.18.0), reaching
an inter-observer concordance value of 0.95
(Landis and Koch, 1977).

**Statistical analysis**

Descriptive (mean and standard deviation)
and inferential tests were performed using SPSS
software (v.18.0). The Kolmogorov-Smirnov
test was used to analyze normality of data. The
Mann Whitney U procedure with a post hoc Bonferroni
test (p < .01) was applied to analyze variables with
non-parametric distributions. Variables with
parametric distributions were analyzed with the T-Student test (p < .05).

**Results**

Figure 1 shows the stroke distribution used
in 1 vs. 1 and 2 vs. 2 modalities. The lob (Z = -5.097;
$p = .001$) and drive (Z = -3.133; $p = .002$) were most
used in 1 vs. 1 (25% and 23%) and in 2 vs. 2 (22%
and 24%). We found significant differences
between groups in the use of the smash and clear ($p < .05$).

Figure 2 shows the average frequency of the type of the service used in each modality. A short serve presented a greater use in both modalities ($p < .05$). A deep serve was more used in 2 vs. 2, while in 1 vs. 1 the half court serve was recurrent. No significant differences were found between modalities.

Net errors committed with the highest proportion may be observed in Figure 3. The smash (38% and 34%), drive (29% and 31%) and net drop (22% and 19%) were most frequent ($p < .05$) in 1 vs. 1 and 2 vs. 2 modalities. We did not find any significant differences between particular modalities.

Figure 4 shows the efficiency in the last stroke of the rally. The most used strokes to end were the smash, drive and lob in 1 vs. 1 modality. In 2 vs. 2 modality, it was the smash that was most frequently used. The greater proportion of effectiveness of strokes in 1 vs. 1 was found in the serve (58%), smash (83%) and drop (71%). In 2 vs. 2 modality they were the serve (61%), smash (66%) and net drop (56%).

Figure 1

*Average frequencies of shots in 1 vs. 1 and 2 vs. 2 modalities.*
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Figure 2
Average frequencies of the serve’s type in 1 vs. 1 and 2 vs. 2 modalities.

Figure 3
Net error in 1 vs. 1 and 2 vs. 2 modalities.
Discussion

The objective of this study was to analyze and compare technical variables between the individual and double modalities in outdoor badminton in professional players. There are no previous studies that have analyze technical variables in outdoor badminton and played on sand, thus any comparison made will be with the Olympic modality. Notational analysis on technical variables has been used in a multitude of studies with different objectives within the game, different levels of competition and specific aspects of the game (Abian-Vicen et al., 2012; Abián et al., 2014; Ming et al., 2008).

In our study, the most used strokes in 1 vs. 1 and 2 vs. 2 modalities were the lob (25% and 23%, respectively) and drive (22% and 24%, respectively). Chiminazzo et al. (2018) showed that the most frequent hits were the lob, drop, smash, clear and drive respectively. Ming et al. (2008) also found that the lob was the most used hit in badminton players. Abdullahi and Coetzee (2017) presented the drive as a stroke more frequently used per game in the African Badminton Championship. Tong and Hong (2000) showed the lob, smash, net drop and clear as the most frequently used strokes. Pearce (2002) also recorded as preferred strokes the lob, clear and drop. The use of strokes used on sand did not differ from those found in traditional match situations.

For the serve, we found that a short serve was more frequent than a deep serve in both modalities. Valldecabres et al. (2015) showed similar results indicating a short serve as more common, while reflecting that a deep serve was an infrequent stroke. The type of a serve used may be influenced mainly by the number of players and
not so much by the area used.

The most frequently encountered net errors were the smash (38% and 34%), drive (29% and 31%) and net drop (22% and 19%), in both 1 vs. 1 and 2 vs. 2 modalities. Abian-Vicen et al. (2013) showed the smash and net drop in men and women as strokes that resulted in most common unforced errors.

Among the registered strokes that were most used to end a rally were the smash and drive (Abian-Vicen et al., 2013). Chen et al. (2011) also showed that the smash was the preferred stroke to win points. Our results do not differ from those as they indicate the smash as the last most recorded stroke. As with the serve, the use of a type of a stroke to finish was due to the action itself or the number of players and not related to the surface.

The fundamental characteristic of this study is the type of surface used to play. Exercise on a sand surface requires physiological and biomechanical mechanisms different from other surfaces (Pinnington and Dawson, 2001; Pinnington et al., 2005). The energy expenditure is greater due to an increase in kinematic patterns and muscle activation, in addition to a reduction in muscle-tendon efficiency (Zamparo et al., 1992). In the same way, a sand surface modifies stride length and increases the race cadence (Pinnington et al., 2005). Surface change can vary technical variables used with respect to those studied in indoor competitions, but, as we have suggested previously, the action itself and the number of players can influence the type of a stroke used to a greater degree.

Conclusions

The study shows technical characteristics of outdoor badminton on a sand surface. Registers of the variables do not show significant differences with matches played on the official surface. Players adapt to the new surface, and the number of participants along with the moment of the game influence the type of a stroke used to a greater degree, although it would also be necessary to study the importance of wind on the game in outdoor badminton. More studies are needed with a larger sample and register of variables to observe the impact of outdoor conditions on the game.

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Corresponding author:

David Cabello-Manrique
Department of Physical Education and Sport,
University of Granada, Granada, Spain.
E-mail: dcabello@ugr.es

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