

# Data-driven indicator classification and selection for dynamic dashboards: The case of Spanish universities

Rafael Molina-Carmona<sup>1</sup>, Faraón Llorens-Largo<sup>2</sup>, Antonio Fernández-Martínez<sup>3</sup>

<sup>1</sup> Cátedra Santander-UA de Transformación Digital, University of Alicante, Ctra. San Vicente s/n 03690, Alicante, Spain, rmolina@ua.es

<sup>2</sup> Cátedra Santander-UA de Transformación Digital, University of Alicante, Ctra. San Vicente s/n 03690, Alicante, Spain, faraon.llorens@ua.es

<sup>3</sup> Department of Computer Science, University of Almería, Crta. Sacramento s/n, La Cañada de San Urbano, 04120, Almería, Spain, afm@ual.es

## Keywords

KPI classification, KPI selection, Dashboard design, Data-driven design, Spanish universities KPI

## 1. Summary

In the context of business, dashboards are visual tools that display the most important information about the organization needed to help the top management to make decisions. Since it is important to just provide the relevant and objective-oriented information, the number of indicators included in the dashboard must be kept at minimum. Therefore, the crucial aspect when designing dashboards is the selection of the suitable Key Performance Indicators. To help to carry out this task, we propose a classification and selection methodology, based on the values of the own indicators. This methodology is performed in two steps: the classification of the indicators in three categories (emergent, hot and consolidated indicators) and the selection of the suitable KPIs based on the organization strategies. To illustrate this method, we present a practical case of indicator classification and selection for Spanish universities based on the extensive UNIVERSITIC report.

## 2. STATEMENT OF THE PROBLEM AND BACKGROUND

A dashboard is a visual display of the most important information needed to achieve one or more objectives; consolidated and arranged on a single screen so the information can be monitored at a glance (Few, 2006). The main objective of a dashboard is transforming data into information and turn this into knowledge for the business (Eckerson (2010)). For the dashboard to be effective, it must be oriented to achieve specific objectives, fit on a single screen, present updated information, understandable at a glance and specifically tailored to the users requirements (Few, 2006).

Selecting the KPIs that take part in a dashboard is not an easy task. In most cases this task is manual and specific to a particular case. However, there are some research projects that seek to formalize this process: the model-driven dashboard design technique of Chowdhary, Palpanas, Pinel, Chen and Wu (2006); the description language used in a process-oriented dashboard design of Kintz (2012); and the selection of KPIs through machine learning techniques proposed by Keck and Ross (2014).

Our proposal is framed in the area of methodologies for classifying and selecting KPIs. Our final aim is to formally propose a data-driven KPI selection model that will produce more dynamic dashboards.

## 3. PROPOSAL

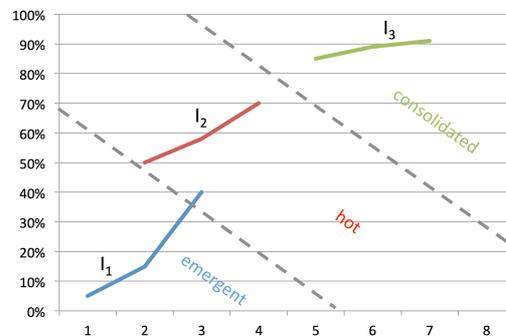
Organizations are increasingly collecting and storing a vast amount of data from all their constituent units. Once this information is formalized and measured, the list of indicators is usually too broad to be managed, as well as diverse, and heterogeneous. To select the most suitable indicators to be part of the dashboard, we propose two steps: classification and selection.

The classification is based on two variables: the age of the indicator and its evolution over time. The indicators are classified then into three categories:

- **Emerging indicators:** Those recently incorporated to the catalogue and still with a low value, but with considerable growth.

- **Hot Indicators:** Those that have an intermediate value, but follow a growing evolution.
- **Consolidated indicators:** Stable indicators, with a high value and with no space for growth.

The indicators can be represented graphically as in figure 1. The horizontal axis represents the moment when the measurement is made from the first time the indicator appears in the catalogue. The vertical axis indicates the value of the indicator relative to the maximum possible (percentage).



**Figure 1.** Proposed classification for indicators

In figure 1 it is also possible to define roughly the bands in which the indicators of the different categories will appear. The slope of the curves and their position give additional information.

Once the indicators have been classified, we propose that the selection be made according to the strategies adopted by the organization.

To illustrate and validate the classification and selection method, we present a practical example on the UNIVERSITIC report (Gómez Ortega, 2016, 2017; Píriz Duran, 2015), which is a catalogue with more than two hundred indicators of the Spanish university system.

## 4. CONCLUSIONS

An indicator classification and selection method has been presented. As a result we have a list of indicators to be candidates for a dashboard based on the values that indicators take over time. This is what we have called data-driven KPI classification and selection. This proposal is performed in two stages: the classification and the selection of indicators according to their values.

The proposal is a first step to automate some stages of dashboard design. In the future, dynamic dashboards will be deployed, incorporating new emerging indicators and eliminating obsolete ones.

## 5. REFERENCES

- Brath, R., & Peters, M. (2004). Dashboard Design: Why Design is Important. *DM Review*.
- Chowdhary, P., Palpanas, T., Pinel, F., Chen, S. k, & Wu, F. Y. (2006). Model-Driven Dashboards for Business Performance Reporting. *IEEE Enterprise Distributed Object Computing Conf.* (pp. 374-386).
- Eckerson, W. W. (2010). *Performance dashboards: measuring, monitoring, and managing your business* (2nd ed). New York: Wiley.
- Few, S. (2006). *Information dashboard design: the effective visual communication of data* (1st ed). Beijing ; Cambride [MA]: O'Reilly.
- Gómez Ortega, J. (Ed.). (2016). *UNIVERSITIC 2016: Análisis de las TIC en las Universidades Españolas*. Madrid: Conferencia de Rectores de las Universidades Españolas.
- Gómez Ortega, J. (Ed.). (2017). *UNIVERSITIC 2017: Análisis de las TIC en las Universidades Españolas*. Madrid: Conferencia de Rectores de las Universidades Españolas.
- Keck, I. R., & Ross, R. J. (2014). Exploring customer specific KPI selection strategies for an adaptive time critical user interface (pp. 341-346). ACM Press. <https://doi.org/10.1145/2557500.2557536>
- Kintz, M. (2012). A semantic dashboard description language for a process-oriented dashboard design methodology. In *2nd Int. Workshop on Model-Based Interactive Ubiquitous Systems* (pp. 31-36).
- Píriz, S. (2015). *UNIVERSITIC 2015: Análisis de las TIC en las Universidades Españolas*. Madrid: CRUE.

## 6. AUTHORS' BIOGRAPHIES



**Rafael Molina-Carmona** received his B.Sc. and M.Sc. in Computer Science from the Polytechnic University of Valencia, Spain in 1994, and his Ph.D. in Computer Science from the University of Alicante, Spain in 2002. He is a professor at the University of Alicante, and he belongs to the department of Computer Science and Artificial Intelligence. He is also a member of the *Cátedra Santander-UA de Transformación Digital*, devoted to explore new trends in digital transformation. His interests are mainly the applications of Artificial Intelligence to different fields: computer-aided design and manufacture, computer graphics, learning, creativity, information representation and IT governance.



**Faraón Llorens-Largo** is a professor of Computer Science and Artificial Intelligence at the University of Alicante (UA), Spain. He received his B.Sc. in Education from the UA, his B.Sc. and M.Sc. in Computer Science from the Polytechnic University of Valencia, and his Ph.D. in Computer Science from the UA. He is the director of the *Cátedra Santander-UA de Transformación Digital*. He has been Vice-rector of Technology and Educational Innovation (2005-2012) in the UA, and Executive Secretary of the ICT Sectorial Commission of the Conference of Rectors of Spanish Universities (2010-2012). He received the "Sapiens 2008 Professional Award", by the Valencian Official Association of Computer Engineers, and the "AENUI 2013 Award for Quality in Teaching Innovation", by the Association of University Teachers in Computer Science. His

works are framed in the fields of artificial intelligence, videogame development, the application of digital technologies to education and IT governance. Member of the GTI4U research team. More information in <http://blogs.ua.es/faraonllorens>.



**Antonio Fernández-Martínez** is a professor of Computer Science and Artificial Intelligence at the University of Almería (UAL), Spain. He received his B.Sc. and M.Sc. in Computer Science from the University of Granada, and his Ph.D. in Computer Science from the UAL. He was director of the IT Service at UAL (1999-2007). He is currently the Government Coordinator and Delegate of the Rector for Interaction with Society and Companies of the University of Almeria. He is coordinator of the GTI4U research team, responsible for the research part of the UNIVERSITIC report for Spanish and Latin American universities and the IT Government Start-up Project, which has been successfully implemented in 10 Spanish universities. Both initiatives promoted by the ICT Sectorial

Commission of the Conference of Rectors of Spanish Universities. Member of the BenchEIT initiative of European University Information Systems, of the ISO 20000 and ISO 38500 Standards Committee of AENOR and he is ISACA Academic Advocate.